

A Note from the Booshway

When I first got the bid for the High Plains I knew that there would be a lot of work involved. However, I never could of imagined what lay ahead for me. If you have never put together an event like this you can not imagine how personal it becomes. It becomes a part of your life for several years. You get to the point that you have to work hard to share your time between your family and your rendezvous. I know a lot of people will say that I put way to much into this but that is the only way I know how to do a project.

I could not have done it by myself and I can not begin to thank everyone that has helped me get ready for this rendezvous. To even attempt listing names would give me the chance to forget someone, and that would be a mistake I hope never to make. The projects we have completed and the work we have gotten done is amazing. Yet all of it combined will never measure up to the friendship, the camaraderie the un-selfish dedication I have seen from my fellow buckskinners. The men and women who have worked to make this rendezvous possible are the best there are. I truly believe that my staff and my entire work-force is second to none. As you enjoy your stay please take a moment to look around and appreciate what these folks have done.

For the next seven to ten days you will be here as our guests. We have worked hard to make your stay as comfortable and as entertaining as possible. Enjoy the shooting events, the seminars and games, the wonderful Kansas flint hills, but most of all enjoy the sights, sounds and the spirit of the rendezvous.

*W. Lee Tebbutt
2003 Booshway*

HPRR 2004 Pre-Registration Form

Name: _____

Address: _____

Phone: _____

Camp Location: Long Term Short Term Modern

Willing to Help: Medical Ranges As Needed

Medical Certification (if Applicable): _____

Camp Fee: Includes 1 Medallion (2 adults, children under 18 in same tent)
\$40.00 \$ _____ (45.00 at Gate)

Additional adult in same tent: (No Medallion) \$15.00 \$ _____

Trade Fee: (Includes 1 camp & 1 Trade Tent) \$65.00 \$ _____ (\$70.00 at Gate)

Additional Medallions: \$10.00 \$ _____

Total Rendezvous Fee: \$ _____

Mail form and Payment to:

Wayne Hoff (HPRR Purser) Pre-Registration Due by April 30, 2004

415-Century Ave #312

Bismarck, ND 58501



**Corndodger Station
Welcomes You To**

KANSAS

For the

2003

**High Plains Regional
Rendezvous**

"A well-regulated militia, being necessary to the security of a free state, the right of the people to keep and bear arms, shall not be infringed."

- Second Amendment of the United States Constitution

Schedule Of Events

Saturday, June 14th *(All camp rules apply from this day forward)*

Gate Time: All camps open 8:00 to 5:00
Camps open to public 9:00 to 4:00

Sunday, June 15th

Gate Time: All camps open 8:00 to 5:00
Camps open to public 9:00 to 4:00
1:00 Early Bird Shoot, Seneca Run (Rifle, Pistol, Knife & Hawk)
5:00 Long Term camp closes until 4:00 Saturday the 21st
7:00 Opening Ceremony

Monday, June 16th

Gate Time: Short Term gates open 9:00 to 11:00 and 2:00 to 4:00
9:00 to 12:00 Shooting Events, Animal Walk (Rifle & Pistol)
9:00 to 12:00 Knife and Hawk, Traditional Style Throw
10:00 Overnight horse scout, No outside support, be prepared
1:00 HPRR Board Meeting (Booshways Camp)
1:00 Kids Games
1:00 to 3:00 Archery, 2 Bull Buffalo & Pick-A-Color
1:00 to 4:00 Shooting Events, Animal Walk (Rifle & Pistol)
3:00 Seminar, Dutch Oven Cooking
7:00 Cooking Contest

Tuesday, June 17th

Gate Time: Short Term gates open 9:00 to 11:00 and 2:00 to 4:00
9:00 to 12:00 Shooting Events, Trade Gun Walk
9:00 to 12:00 Knife and Hawk, Knife & Hawk Walk
1:00 Kids Games
1:00 to 3:00 Archery, 3D Shoot & Poker Shoot
1:00 to 4:00 Shooting Events, Shotgun Shoot
3:00 Seminar, Natural Dyeing
7:00 Camp Meeting (Event Prizes, Door Prizes, Elections)

Wednesday, June 18th

Gate Time: Short Term gates open 9:00 to 11:00 and 2:00 to 4:00
9:00 to 12:00 Shooting Events, Buffalo Hunt
9:00 to 12:00 Knife and Hawk, Traditional Style Throw
1:00 Kids Games
1:00 to 3:00 Archery, 2 Bull Buffalo & Pick-A-Color
1:00 to 4:00 Shooting Events, Buffalo Hunt
3:00 Seminar, Beading
7:00 Camp Auction (Don't miss this one)

- can use at any primitive rendezvous. If asked to put an item away please do not take offence, simply put it away and set it out at the next event you attend.
- The trade commissioner will inspect each trader prior to opening for business. You will be issued a trade certificate that needs to be displayed in your tent.
- If asked to put an item away please do so, if it comes back out you will be asked to close your doors for the rest of the rendezvous, if you reopen for business you will than be asked to leave the rendezvous.
- Trade items, packaging and displays must be pre-1840 in nature. Please help us to keep with the spirit of the event.
- There will be no display or selling of trinket jewelry, florescent feathers, pow wow items, dream catchers, enamel ware, plastic items or packaging, pop guns and or toys with plastic or PVC parts, fantasy knives or any artsy crafty painted stuff.
- Any books, tapes or artwork must pertain to the pre-1840 time period.
- Food and fur venders must comply with local and state laws.
- Prizes will be awarded as traders bucks that are redeemable only at this event. Please take them as if they were cash and redeem them with the Purser at the end of the event. Please turn in all of your traders bucks at one time if at all possible.

Shooting Rules

- We have all shot before so please exercise caution and common sense on the range.
- No smoking on the range, no consumption of alcohol prior to or while on the range.
- All loading will be from the pouch, patched round ball only, load from a measure not from a horn or flask, open iron sites only, no sharing of guns on a walk.
- Load and cap only when you are told it is safe to do so.
- Shooters under 15 years old must be supervised by an adult.
- Additional rules will apply at the range depending on the days shooting events.

Range Officers ruling is final on everything

Knife & Hawk Rules

- No practicing on competition blocks, practice block will be available.
- Children must be supervised while practicing.
- All other rules are event specific and will be announced at the range each day.

Archery Rules

- Bows shall be long bows or short plains bows of all wood construction; bows can be sinew or horn backed.
- Bowstrings can be of any type, modern, linen thread, rawhide or artificial sinew.
- Arrows will be all wood or cane shafts. No aluminum, carbon or fiberglass shafts.
- No plastic or rubber feathers (vanes). No bright neon color feathers.
- Self nocks are preferred but brown or black plastic nocks will be allowed.
- No broad head points are permitted (this includes stone knapped points).
- Field target points, bone, antler or tapered ends will be permitted.
- other rules are event specific and will be announced at the range each day.

We would like to thank all of you in advance for following the rules and helping us make this rendezvous fun and enjoyable for everyone.

General Camp Rules

- Camp rules will apply in all primitive camps from Sat. the 14th thru Sat. the 21st
- Period dress required while loading and unloading starting Sat. June 14th
- One hour loading and unloading time.
- Hang your camp marker where it can be easily seen by the HPRR staff.
- A camp is defined as 2 adults and any minor children. Any additional adults will need to pay an additional 15.00 fee to the purser.
- Appropriate camp and dress (pre-1840) required at all times in primitive camps.
- Non period items will be covered or out of sight at all times in the primitive camps. (Enamel ware will be allowed but kerosene lanterns are not)
- All pets will be kept quite, on a leash and under control, owners clean up after them.
- All fires shall be attended and have a fire bucket close by, burn only wood in your fire pit, please bury your fire pit and replace the sod when you leave.
- There is plenty of cut fire wood in camp but feel free to use any dead and down wood you find. Do not cut any live trees.
- No loaded modern or traditional guns in camp.
- We request that all camps quite down at midnight, if our Dog Soldiers have to get up for a complaint after that there will be only one warning. (Please help us on this)
- Park all vehicles in the parking lot, no parking along county road.
- Please respect the private property surrounding this site.
- Do not stray out of the established camp or parking areas during shooting hours.

These are just a few basic rules, please use common sense and remember we are all here to have fun

Horse Camp Rules

- Horses or mules must be back in Horse Camp by dark. Animals must be attended at all times when outside of Horse Camp.
- Each rider is responsible for his own horse or mule, tack, feed and water. Owners must camp with their animals in horse camp.
- Stallions and mares in heat are STRONGLY discouraged. If an animal is a problem the owner is responsible for getting it off of the grounds at the captains request.
- Out of state animals must have Coggins test papers. It is recommended that all animals have influenza and all other common health vaccinations.
- All animals will be kept under control at all times. No loose stock, no wild riding in camp, shooting ranges or other high pedestrian areas.
- Drinking and riding will not be tolerated. Use common sense always.
- Please respect the private property surrounding camp. There will be organized rides.
- Horse campers please scatter manure and hay piles when breaking camp.
- Horse campers by registering for this event you agree that you are participating at your own risk. According to current Kansas Equine Law, the HPRR, officers, landowners, sponsors or anyone associated with this event can not be held liable for theft, destruction, sickness, injury or loss of life at this event.
- Horse Camp Captain and or other officers of the HPRR will have the final word and make other necessary rules as we see fit.

Trade Rules

- A trader is anyone who sets out a blanket or has goods for sale or trade.
- Traders are the heart of the event. Participants depend on you to sell items that they

Thursday, June 19th

Gate Time:	Short Term gates open 9:00 to 11:00 and 2:00 to 4:00
9:00 to 12:00	Shooting Events, Team Survival Walk (2-man teams)
9:00 to 12:00	Knife and Hawk, Knife & Hawk Walk
1:00	Kids Games
1:00 to 3:00	Archery, 3D Shoot & Poker Shoot
1:00 to 4:00	Shooting Events, Team Survival Walk (2-man teams)
3:00	Seminar, Hide Tanning
7:00	Camp Meeting (Event Prizes, Door Prizes, Elections)

Friday, June 20th

Gate Time:	Short Term gates open 9:00 to 11:00 and 2:00 to 4:00
9:00 to 12:00	Shooting Events, Big Game Shoot
9:00 to 12:00	Knife and Hawk, Traditional Style Throw
1:00	Kids Games
1:00 to 3:00	Archery, 2 Bull Buffalo & Pick-A-Color
1:00 to 4:00	Shooting Events, Big Game Shoot
3:00	Seminar, Primitive Trapping
5:00	Horse Games (Held at the Shooting Range)
7:00	Camp Entertainment (This should be a good time)

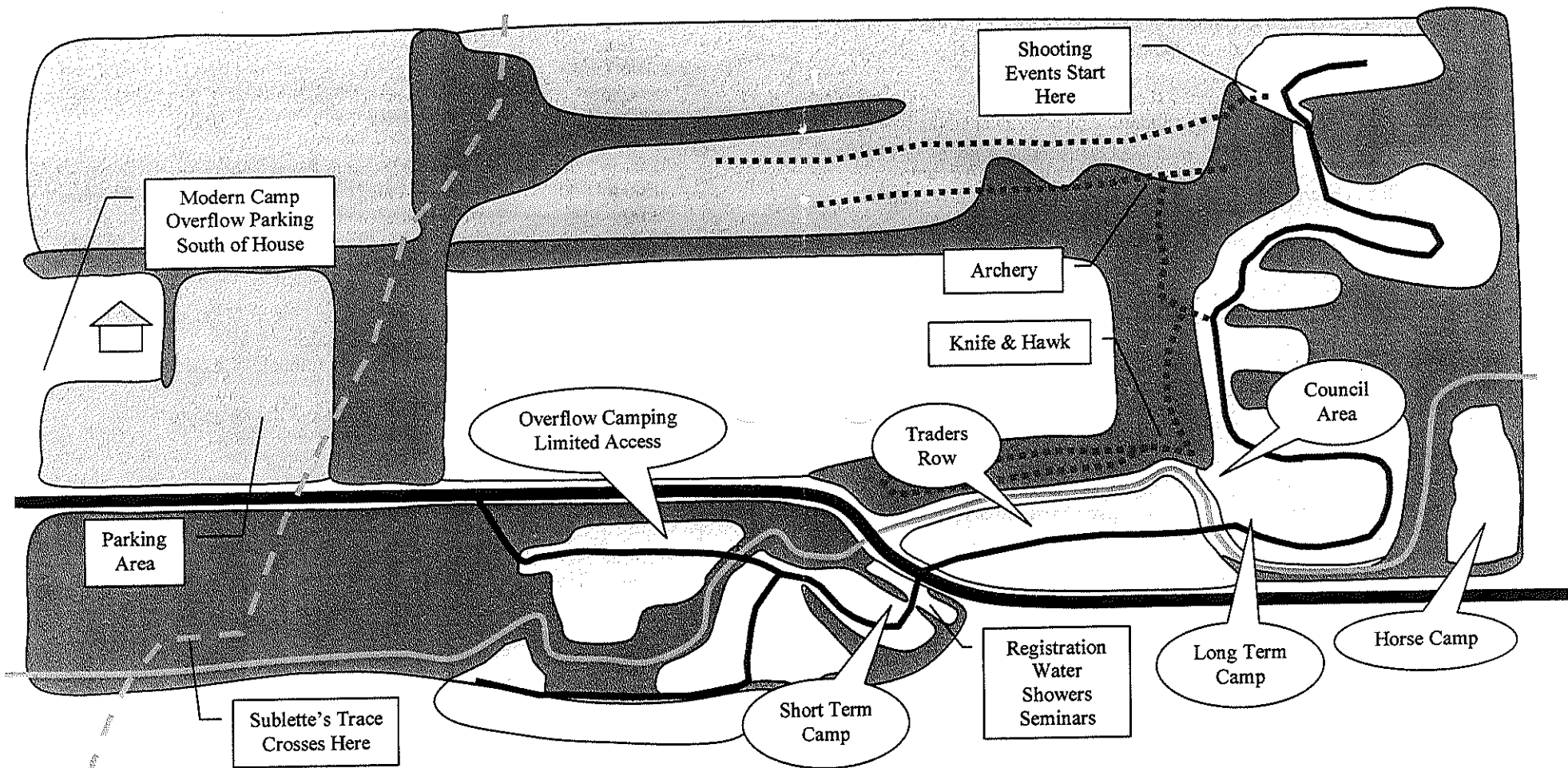
Saturday, June 21st

Gate Time:	Short Term gates open 9:00 to 11:00 and after 2:00
	Long Term Opens After Closing Ceremony
9:00	Booshways Shoot, 5 Man Team From Each State
1:00	Segundos Throw, Team Knife & Hawk Run
4:00	Closing Ceremony
	Rifle & Quilt Drawing

Shooting Events

The shooting events have been set up by people and clubs from all over the state. These events take a lot of time and effort to set up and run. I can't begin to list all of the people involved, these are the ones in charge of each event.

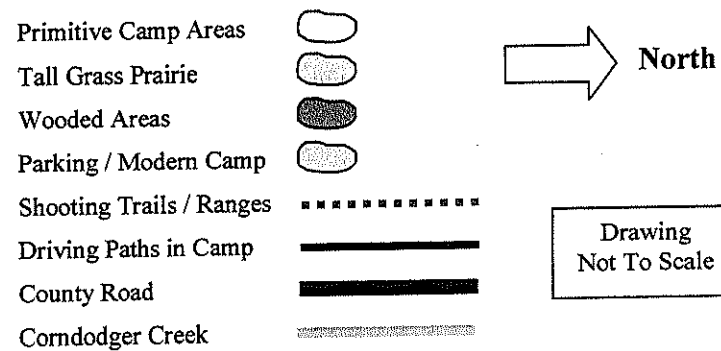
Seneca Run-	Bill Moore
Animal Walk-	Leland Davis
Trade Gun-	Gary Groh
Shotgun-	Jim Grable
Buffalo Hunt-	Wayne Tebbutt
Survival Walk-	Dennis Wolf, Tim Wornky
Big Game Shoot-	Bill Anderson
Knife & Hawk-	Mike Roblyer
Archery-	Rob Roettle



- Gates are open for both camps from 8:00 to 5:00 on June 14 & 15. Long term camp is closed after 5:00 June 15th. Short term is open from 9:00 to 11:00 and 2:00 to 4:00 after June 15th. Traders Row will open during short term gate hours ONLY if requested by a trader.
- Potable water will be located near the registration tent. The trailer will be refilled as needed.
- Ice will be delivered through camp daily by horse and wagon each day. If there is a problem with the wagon ice will be available at the registration tent at the same time daily.
- Grocery orders will be taken at the Booshways tent daily until 5:00. They will be delivered to the registration tent at 10:00 the next morning.
- Showers are located across from the registration tent. They will be refilled as needed. Please notify the staff if they are empty.
- Medical tents will be marked with a red cross flag. We will provide emergency medical treatment as needed. Poison ivy, sun burn, splinters do not constitute medical emergencies.
- Roads through camp are better than they may look you can get your rig through just fine.
- Outhouses will be cleaned daily. It will be early in the morning but they will be clean.
- The bulletin board by the main gate will reflect any changes that need to be made to these items or any other camp events.

Welcome to Corndodger Station

High Plains Regional Rendezvous Camp Map



Drawing
Not To Scale